



Global Game Jam 2013 Call for Hosts

Largest Indie Game Development Event Looking for More Sites Worldwide

SAN LUIS OBISPO, Calif. - September 27, 2012 - Global Game Jam, Inc. today announced that it is ready to accept host applications for GGJ 2013 Jam Sites. The Global Game Jam (GGJ) will take place January 25-27, 2013, worldwide. Jam site organizers are invited to apply at www.globalgamejam.org.

Global Game Jam is the premier annual game creation event that fosters the development of innovative game concepts and promotes international collaboration and teamwork. GGJ brings together thousands of game development enthusiasts participating through many local jams around the world on a single weekend. GGJ has proven itself to be an incubator for creative experiments and new start-ups. Some of the successes have included games being published and exciting collaboration opportunities for participants.

With the upcoming Global Game Jam 2013, GGJ celebrates its fifth year. The event has grown from 53 locations in 2009 to **242 locations in 47 countries in 2012** when first-time jammers from Hungary, Iran, Panama, Peru, Romania and Uruguay participated. With the 2013 edition, the GGJ aims to involve and unite even more organizers from around the world with a focus on developing countries in the Middle East, Africa and Asia.

The GGJ organization invites educational institutions, game studios, cultural organizations, hacker clubs and other interested parties to sign up as host location and to be part of the creative game development force that is Global Game Jam 2013.

The GGJ will provide organizers infrastructure and tools to set up their local event, hands-on guidance before and during the Global Game Jam and a web presence on GlobalGameJam.org. Early locations will be announced starting in October, and registration for individual jammers will begin mid-November. The GGJ encourages organizers to apply for a location as soon as possible. Applications will be accepted until at least December 1st, 2012.

For details on how to become a host location
<http://globalgamejam.org/faq> or email sites@globalgamejam.org.

About The Global Game Jam (GGJ)

The GGJ is the annual event of Global Game Jam, Inc. GGJ brings together talented individuals and teams from around the globe to rally them around a central theme, all within 48 hours to create their game. For more information on the Global Game Jam, including a catalog of downloadable games, photos and video from previous events and more, visit: <http://globalgamejam.org> Twitter: #ggj13

###

Contact Info:
Zuraida Buter
zuraida@globalgamejam.org

Susan Gold
susan@globalgamejam.org
mobile: +1 415 286 3489